

# BATTLETECH™

## BATTLEMECH RECORD SHEET

### MECH DATA

Type: Orochi OR-21

Movement Points:

Walking: 4

Running: 6

Jumping: 0

Engine Type: 360 XL

Tonnage: 90

Tech Base: Inner Sphere

Rules Level: Standard

Role: Missile Boat

### WARRIOR DATA

Name: \_\_\_\_\_

Gunnery Skill: \_\_\_\_\_ Piloting Skill: \_\_\_\_\_

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

### Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Thunderbolt 20	LA	8	20[M]	5	6	12	18
1	Streak SRM 4	LA	3	2/Msl [M,C]	—	3	6	9
1	Thunderbolt 20	RA	8	20[M]	5	6	12	18
1	Streak SRM 4	RA	3	2/Msl [M,C]	—	3	6	9
1	ER Small Laser	HD	2	3 [DE]	—	2	4	5

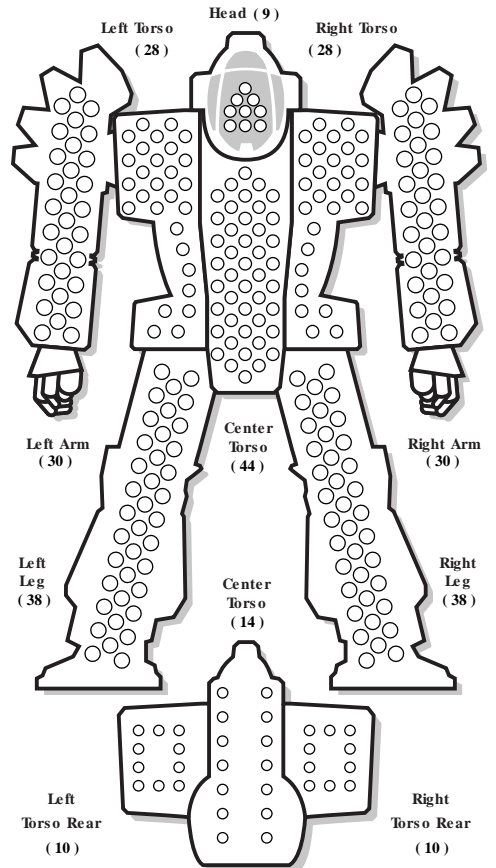
Ammo: (Streak SRM 4) 50, (Thunderbolt 20) 18

BV: 2,077



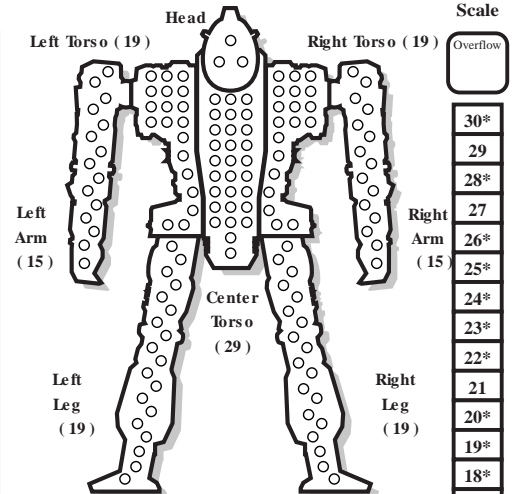
### ARMOR DIAGRAM

#### Standard Armor



### INTERNAL STRUCTURE DIAGRAM

#### Endo Steel



### CRITICAL TABLE

#### Left Arm

- Shoulder
- Upper Arm Actuator
- Thunderbolt 20
- Thunderbolt 20
- Thunderbolt 20
- Thunderbolt 20

1-3

- Thunderbolt 20
- Streak SRM 4
- Ammo (Streak SRM 4) 25
- Ammo (Thunderbolt 20) 3
- Ammo (Thunderbolt 20) 3
- Ammo (Thunderbolt 20) 3

4-6

#### Left Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Endo Steel
- Endo Steel
- Endo Steel

1-3

- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Roll Again
- Roll Again

4-6

#### Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Roll Again
- Roll Again

#### Head

- Life Support
- Sensors
- Cockpit
- ER Small Laser
- Sensors
- Life Support

1-3

#### Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

4-6

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Roll Again
- Roll Again

Engine Hits ○○○○  
Gyro Hits ○○○○  
Sensor Hits ○○○○  
Life Support ○

#### Right Arm

- Shoulder
- Upper Arm Actuator
- Thunderbolt 20
- Thunderbolt 20
- Thunderbolt 20
- Thunderbolt 20

1-3

- Thunderbolt 20
- Streak SRM 4
- Ammo (Streak SRM 4) 25
- Ammo (Thunderbolt 20) 3
- Ammo (Thunderbolt 20) 3
- Ammo (Thunderbolt 20) 3

4-6

#### Right Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Endo Steel
- Endo Steel
- Endo Steel

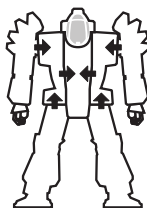
1-3

- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Roll Again
- Roll Again

4-6

#### Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Roll Again
- Roll Again



Damage Transfer Diagram

### HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 10 (20)
30	Shutdown	○
28	Ammo Exp, avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	-5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	○
8	+1 Modifier to Fire	○
5	-1 Movement Points	○